-KneeScoot Instruction Page-

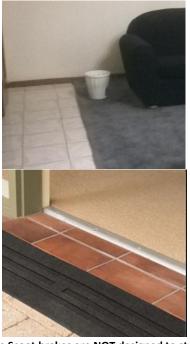
KneeScoots Instructions:



- 1. **Do not leave your KneeScoot unattended.** It is your responsibility to pay for a replacement, should it get lost or stolen. **Also, ensure you maintain contactable with Mobility Scooters For Hire** for the duration of your hire, should we need to contact you, or visa versa.
- 2. If you crash, and parts break off, please pick the pieces up. We may be able to repair. Your Insurance covers you for 65% of damage repair, but NOT replacement of parts you left behind.
- 3. The name of your Knees coot is on the steering tiller, and always on your invoice. When speaking to an office attendant about your Knee Scoot, please refer to the m-chair name **or** the name of the person the invoice is booked under. Alternatively, you can provide the invoice number.
- 4. If you require an extension, please contact us 1 day prior to the end date. Your booking dates are on your invoice, so please keep track of your dates. Please note we will usually charge your credit card for payment of the extension, so please ensure you have funds available on the day of extension if you have asked for an extension.

Guide:

- 1. Knee Scoots are designed to be used ONLY on flat ground.
 - a. Any change in ground level, whether it be a "lip" between the kitchen and lounge room, or going over a carpet or power cord on the floor of the house, stop, and carefully go over it with your machine.



Carpet or a Doorway "Lip" are both considered change in ground level. Slow and carefully go over it.

- 2. Your Knee Scoot brakes are NOT designed to stop you crashing or to slow down your speed. They are only for when you are getting on/off the machine, so your Knee Scoot does not move. As such, you should always go at a walking pace, so you can control your machine.
- 3. Always have both hands on the steering tiller, so you have complete control over the kneescoot.